# Fast Optical System Identification by Numerical Interferometry

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## Imaging through scattering media

- Numerous applications require imaging through scattering media:
  - Reconstructing scenes through fog
  - Imaging through tissues in the human body
  - Detecting patterns, cracks and material properties behind paint
  - Optical neural network backpropagation



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Wieneke S, Gerhard C. Tissue optics and laser-tissue interactions.

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  - Reconstructing scenes through fog
  - Imaging through tissues in the human body
  - Detecting patterns, cracks and material properties behind paint
  - Optical neural network backpropagation
- Challenging physical limitations makes imaging in these scenarios prohibitively time consuming and expensive

Illumination source







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- Get x by simple linear inversion?



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Goal: Rapidly learn A

1. With *K* known calibration signals,  $\Xi \in \mathbb{R}^{N \times K}$ , measure  $|Y|^2 = |A\Xi|^2$ 

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- 2. Learn  $A \in \mathbb{C}^{M \times N}$ :

- Solve M quadratic equations separately,  $|(\pmb{y}^m)^*|^2 = |\pmb{\Xi}^*(\pmb{a}^m)^*|^2 \text{, to recover each } row$
- 3.3 hours with GPU when  ${old A}$  is  $256^2 \times 64^2$

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  - 3. Measure  $|y|^2 = |Ax|^2$  for signal of interest, x

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  - 3. Measure  $|\boldsymbol{y}|^2 = |\boldsymbol{A}\boldsymbol{x}|^2$  for signal of interest,  $\boldsymbol{x}$
  - 4. Use existing method to recover x from  $|y|^2$  with learned A

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#### The way forward: measurement phase retrieval

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Double phase retrieval <sup>1,2</sup>

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NEW: Measurement phase retrieval

- Recover Y without knowing  $A^3$ 
  - Solve  $Y = A\Xi$  to recover A
- <u>6.2 minutes</u> with CPU when  ${\pmb A}$  is  $256^2 \times 64^2$
- 3. Measure  $|\boldsymbol{y}|^2 = |\boldsymbol{A}\boldsymbol{x}|^2$  for signal of interest,  $\boldsymbol{x}$
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<sup>&</sup>lt;sup>3</sup> One method shown in Gupta S et al. Don't take it lightly: Phasing optical random projections with unknown operators. <u>NeurIPS 2019</u>.

#### A linear system to recover transmission matrices

• With Y recovered and  $\Xi$  designed, instead of  $|Y|^2 = |A\Xi|^2$ , solve

$$oldsymbol{Y} = oldsymbol{A} oldsymbol{\Xi}$$
 with  $oldsymbol{\Xi} \in \mathbb{R}^{N imes K}, oldsymbol{A} \in \mathbb{C}^{M imes N}, oldsymbol{Y} \in \mathbb{C}^{M imes K}$ 

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- Design  $\Xi$  with full row rank and more probe signals, K, than N
- Least-squares fit  $\widehat{A} = \arg \min_{A} ||Y A\Xi||_{F}^{2} = Y\Xi^{\dagger}$

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- Efficient  $Y\Xi^{\dagger}$ :
  - Design  $\Xi$  as a concatenation of two circulant  $N \times N$  matrices,  $\Xi = [\Xi_A, \Xi_B] \in \mathbb{R}^{N \times 2N}$
  - Use FFT to efficiently compute  $Y\Xi^{\dagger}$  as outlined in our paper

## Fast transmission matrix identification

- We compute *A* ∈ ℂ<sup>*M*×*N*</sup> from real noisy optical hardware measurements:
  - 1. Imprint signals onto a coherent light beam
  - 2. Shines them through a multiple scattering medium, *A*
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Time taken for measurement phase retrieval and solving  $Y = A\Xi$ :

N	M/N	Time (minutes)
$32^2$	32	0.97
$32^2$	64	2.05
$32^2$	128	4.01
<b>64</b> <sup>2</sup>	16	6.15
$64^{2}$	32	11.69
<b>64</b> <sup>2</sup>	64	24.14
<b>96</b> <sup>2</sup>	16	31.36
<b>128</b> <sup>2</sup>	12	71.97

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• Can we measure distances to known points to perform measurement phase retrieval?

- *K* known calibration signals:  $\boldsymbol{\Xi} = [\boldsymbol{\xi}_1, \dots, \boldsymbol{\xi}_K] \in \mathbb{R}^{N \times K}$
- $S \ge 3$  known anchor signals:  $V = [v_1, \dots, v_S] \in \mathbb{R}^{N \times S}$
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$$\begin{array}{l} \bullet \;\; \mathbf{y}_{ks}^2 := |\left< \boldsymbol{a}, \boldsymbol{\xi}_k - \boldsymbol{v}_s \right>|^2 \\ &= |\boldsymbol{y}_k - r_s|^2 \end{array}$$

Numerical interferometry rather than optical interferometry for signal interference

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$$\mathbf{y}_{ks}^2 = \mathbf{r}_s^2 + \mathbf{y}_k^2 - 2r_s^T y_k$$
$$\mathbf{y}_{ks}^2 - \mathbf{r}_s^2 = \left[-2r_s^T, 1\right] \begin{bmatrix} y_k \\ \mathbf{y}_k^2 \end{bmatrix}$$

(Interpreting complex numbers as vectors in  $\mathbb{R}^2$ )

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$$\begin{bmatrix} \mathbf{y}_{k1}^2 - \mathbf{r}_1^2 \\ \vdots \\ \mathbf{y}_{kS}^2 - \mathbf{r}_S^2 \end{bmatrix} = \begin{bmatrix} -2r_1^T & 1 \\ \vdots & \vdots \\ -2r_S^T & 1 \end{bmatrix} \begin{bmatrix} y_k \\ \mathbf{y}_k^2 \end{bmatrix}$$

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  - $r_s := \langle \boldsymbol{a}, \boldsymbol{v}_s \rangle \in \mathbb{C}$
  - $\mathbf{r}_s := |r_s|$
- Unknowns:

• 
$$y_k := \langle \boldsymbol{a}, \boldsymbol{\xi}_k \rangle \in \mathbb{C}$$

• 
$$\mathbf{y}_k := |y_k|$$

$$\begin{array}{l} \bullet \ \ \mathbf{y}_{ks}^2 := |\left< \boldsymbol{a}, \boldsymbol{\xi}_k - \boldsymbol{v}_s \right>|^2 \\ = |\boldsymbol{y}_k - r_s|^2 \end{array}$$

$$oldsymbol{W} = egin{bmatrix} y_1 & \cdots & y_K \ \mathbf{y}_1^2 & \cdots & \mathbf{y}_K^2 \end{bmatrix} \qquad \underbrace{E}_{\mathbb{R}^{S imes K}} = \underbrace{M}_{\mathbb{R}^{S imes 3}} \underbrace{W}_{\mathbb{R}^{3 imes K}} \qquad \Longrightarrow \qquad \widehat{W} = M^\dagger E$$

Top two rows of  $\widehat{W}$  are real and imaginary parts of  $(a^* \Xi) \in \mathbb{C}^{1 \times K}$ Repeat for all rows of A and obtain Y in  $Y = A\Xi$  without knowing A!

• For row *a* of *A* for all (q, s) measure squared distances between anchor points on the complex plane:  $|\langle \boldsymbol{a}, \boldsymbol{v}_q - \boldsymbol{v}_s \rangle|^2 = |r_q - r_s|^2$ 

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- Find a realization of points on complex plane satisfying distances
  - Can be done using multidimensional scaling (MDS)



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## Experimental verification on optical hardware

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 Using the FFT method to solve *Y* = *A*Ξ for *A* is more efficient as signal dimension increases



## Summary

- Numerical interferometery enables rapid measurement phase retrieval
- Learning transmission matrices is a linear problem instead of a quadratic one with measurement phase retrieval
- 6.2 minutes vs. 3.3 hours
- Even with noisy optical measurements, transmission matrices can be learned and used for imaging

Check out our paper for more details and link to code